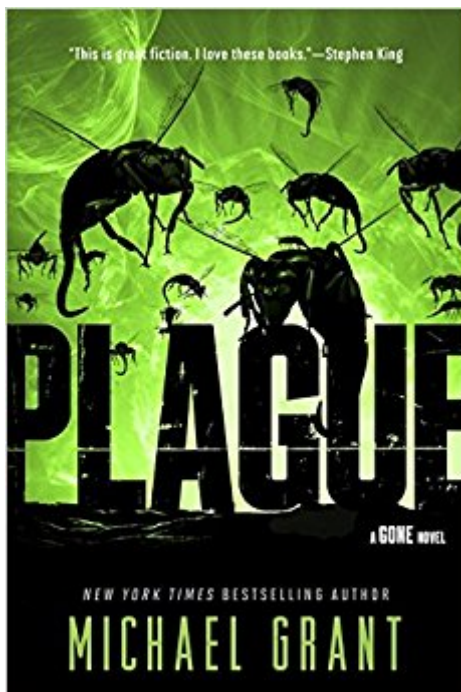


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Plague (Gone)



Synopsis

It's been eight months since all the adults disappeared. Gone. They've survived hunger. They've survived lies. But the stakes keep rising, and the dystopian horror keeps building in *Plague*, Michael Grant's fourth book in the New York Times bestselling *Gone* series. A highly contagious fatal illness is spreading at an alarming rate, while sinister, predatory insects terrorize Perdido Beach. Sam, Astrid, Diana, and Caine are plagued by a growing doubt that they'll escape—or even survive—life in the FAYZ. With so much turmoil surrounding them, what desperate choices will they make when it comes to saving themselves and those they love?

Book Information

Series: *Gone* (Book 4)

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Best Sellers Rank: #22,310 in Books (See Top 100 in Books) #119 in [Books > Teens > Literature & Fiction > Action & Adventure > Survival Stories](#) #227 in [Books > Teens > Science Fiction & Fantasy > Science Fiction > Dystopian](#) #524 in [Books > Teens > Literature & Fiction > Social & Family Issues](#)

Customer Reviews

Though the desperate, dirty, starving teens of the *Gone* series look decreasingly like the clean-cut hotties on the book jackets, Grant's sf-fantasy thrillers continue to be the very definition of page-turner. Nearly out of water and beset with two types of plagues (one like a flu, the other a horde of flesh-eating bugs), the FAYZ community of superfriends and superenemies must once again band together and fight. Being dumped into this populous soap opera, with all its powers and vendettas, will doom newcomers. But who'd be crazy enough to start here? Great fun for fans. Grades 7-10. --Daniel Kraus --This text refers to an out of print or unavailable edition of this title.

Praise for *PLAGUE* • "The very definition of a page-turner." • "ALA Booklist" • "The

characters' interior struggles are almost as vivid as the action. Fans will be satisfied "for now." •
(Voice of Youth Advocates (VOYA) (starred review))

The story was fast-paced and exciting. Characters were well thought out and real, though a little predictable. The only thing that bothered me was that frequently the story would change scenes with no page break or any visual clue that the story had changed scenes - that definitely interrupted the flow of my reading as I had to pause to figure it out. Good clean story and will definitely be purchasing the rest of the series!

I am on book 3. So far they are pretty good but not realistic. These kids who range from babies to 15. The 8-10 year olds speak like they are grown adults. I have 10yr. Old grandson. And 8 yr old granddaughter. They do not speak in sentences like this. Unless this is in a future and kids are super smart it gets on my nerves. I have to pretend they are all 14. And in this town where they have a lot of stores there was no pharmacy. They had to collect medicine from home. Don't think so. It is also annoying. Not destroying enemies when they know they will come back. Good read for all of that love that there are so many to read

Probably the best books I have ever read!!! I've read a lot of books and these are incredible. From the very beginning of the book everyone fifteen and older within a five mile radius just disappears. Now a giant impenetrable barrier exists between the five mile radius and the rest of the world. I usually can't stand books with young protagonists, but the character development in these books is incredible. Suddenly people start developing powers, animals turn up with dangerous mutations, kids start forming into factions and a dark creature begins manipulating people from the background. The plot is incredible and constantly developing. I would highly recommend these books, they are violent and thrilling.

It has been seven months since all the adults disappeared and all the children under 15 are still struggling with life in the FAYZ. Hunger is an ever present problem, kids are getting drunk and smoking and carrying weapons. Some are trying to set authority with a Town Council; others aren't above violence and destruction to get their way. As Sam and Astrid fight (sometimes with each other) to do the right thing they are also dealing with the so-called prophetess who is saying death is the way to escape the FAYZ. On top of that Sam and others think they see Drake the dreaded Whip Hand, but he's dead - isn't he?"Lies" is the exciting third book in Michael Grant's thrilling "Gone"

series for young adults (the first two books are *Gone* and *Hunger: A Gone Novel*). Grant has managed to keep the tension throughout the series and you feel that the kids (some of whom are oh so young) as many struggle to do the right thing - not all agree on what the right thing is. While it is easy to feel sorry for Sam as he tries to lead those who don't necessarily want a leader and Astrid who is beginning to realize she is not always right, it is Mary who I felt the most sorry for as she has to decide whether or not to "poof" when she turns 15. This is not an easy decision for Mary - she is tired of taking care of the "littles" yet wonders who'll take care of them if she does disappear. Grant fills the book with many other memorable characters (for better or worse) including Orsay and Nerezza, Lana, Zil, Caine, Sanjit, Brianna, Dekka, Brittney, and more. The *Gone* series reminds me a lot of a Stephen King type series for young adults and never more so than with this book which reminds me a lot of King's *Under the Dome: A Novel*. It is interesting to see what two authors do with a similar concept. There is a lot of good versus evil in both books and lots of destruction. Without giving anything away I do think Grant came up with a better explanation of what caused the FAYZ than King did with his dome. Grant gives readers just enough glimpses of life beyond the FAYZ to make readers wonder who among the children is doing the right thing - it will be interesting to see how Grant deals with the ramifications of the actions of all those living in the FAYZ - both the "good guys" and the "bad guys". "Lies" is another excellent entry in Michael Grant's thrilling "Gone" series.

Look, The *Gone* Series change me. I've read plenty of YA book series in my lifetime (The *Hunger Games*, *Divergent*, The *Maze Runner* series and even *Harry Potter* though it doesn't quite qualify as YA) but Michael Grant has, without a doubt, produced something entirely unique, much like the FAYZ itself (inside joke). I've never read a series, with as many plot twists and craziness, that I ended up loving as much as the *Gone* Series. And the best part? Though I don't advise you to, you can read each book on its own without having read the previous or the next book in the series. So if you want to give it a try but don't want to be forced into reading all 6 books by cliffhangers, then go on. What are you waiting for? But, when all is said and done, you might still feel the urge to read all of them. Good luck

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